

Configuration model

SYSTEM 6302

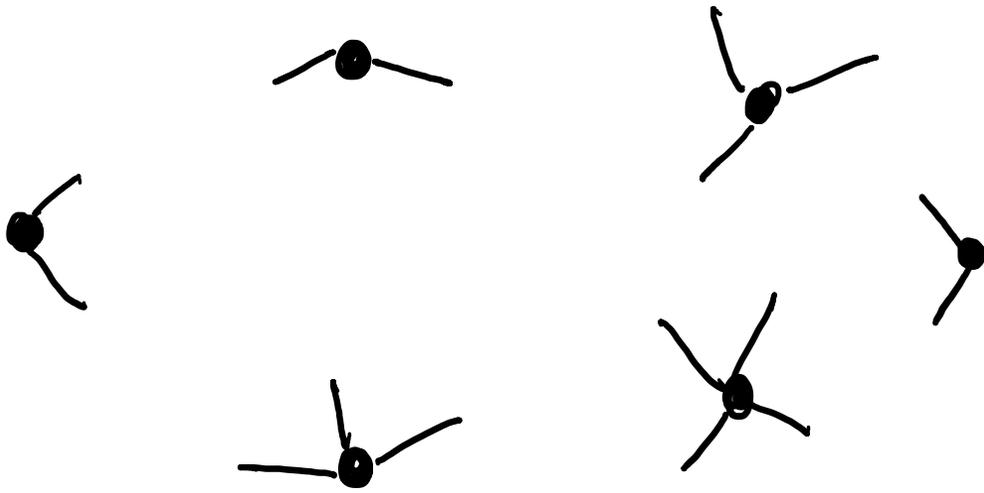
CLASS 10

# Configuration Model



- Adapt the idea of random graphs to mimic realistic degree distributions
- Still maintain some of the analytic tractability of the Erdos-Renyi random network.
- Takes as input the desired degree sequence.

4, 3, 3, 2, 2, 2



① Degree sequence  $\{k_i\}_{i=1}^n$



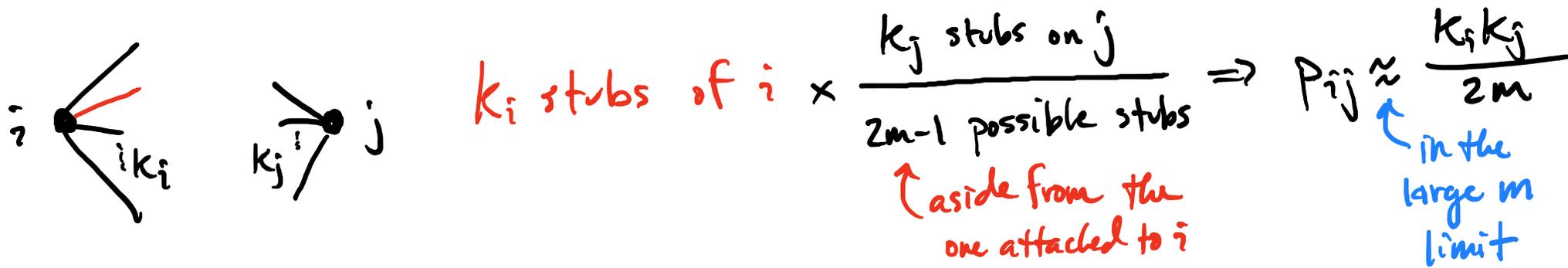
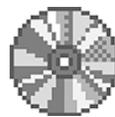
② Add  $n$  nodes and give the  $i^{\text{th}}$  node  $k_i$  "stubs" of edges

③ Pick two stubs <sup>uniformly</sup> randomly & connect them as an edge

→ Like in ER the uniform probability is the property that provides analytic tractability

→ Note that the # of stubs must be even, i.e.,  $k_i$  such that  $\sum_{i=1}^n k_i = 2m$  <sup>i.e., degree sequence is graphical</sup>  
↑ must be even

What is the probability that two vertices are connected?



→ Notice that self-edges and multi-edges are allowed. How many?

↳ i.e., the probability of having two edges between a pair of nodes:

$$\begin{aligned}
 \text{for } i \neq j \quad \frac{k_i k_j}{2m} \times \frac{(k_i - 1)(k_j - 1)}{2m} &\Rightarrow \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \frac{k_i k_j (k_i - 1)(k_j - 1)}{(2m)^2} = \frac{1}{2 \langle k \rangle^2 n^2} \underbrace{\sum_i k_i (k_i - 1)}_{\sum_i (k_i^2 - k_i)} \sum_j k_j (k_j - 1) \\
 &= \frac{1}{2} \left[ \frac{\langle k^2 \rangle - \langle k \rangle}{\langle k \rangle} \right]^2 \quad \langle k \rangle = \frac{1}{n} \sum_i k_i \\
 &\quad \langle k^2 \rangle = \frac{1}{n} \sum_i k_i^2
 \end{aligned}$$

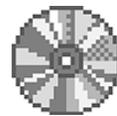
Self-edges?

$$P_{ii} = \frac{\binom{k_i}{2}}{2m} = \frac{\frac{k_i(k_i-1)}{2}}{2m} = \frac{k_i(k_i-1)}{4m}$$

$$\sum_i P_{ii} = \sum_i \frac{k_i(k_i-1)}{4m} = \frac{\langle k^2 \rangle - \langle k \rangle}{2\langle k \rangle}$$

If  $\langle k^2 \rangle = \frac{1}{n} \sum_i k_i^2$  (the second moment of the degree distribution) is constant or finite — which occurs in most cases — the quantity of self-edges and multiedges is fixed and in fact decays as  $n \rightarrow \infty$

↑ showing the details of this involves more probability than we use in this course.



Another tractable question: what is the expected number of neighbors a node's neighbor has?



(how many friends do your friends have?)

→ what is the probability that a neighbor has degree  $k$ ?

$$\underbrace{\frac{k}{2m-1}} \times \underbrace{np_k} \approx \frac{k}{2m} \cdot np_k = \frac{k}{\langle k \rangle} np_k = \frac{k p_k}{\langle k \rangle}$$

probability that an edge will end at a specific node with degree  $k$

number of nodes with degree  $k$

probability of an edge attaching to any vertex with degree  $k$ .

$$\text{average degree of a neighbor} = \sum_k k \left( \frac{k p_k}{\langle k \rangle} \right) = \frac{\langle k^2 \rangle}{\langle k \rangle}$$

Friendship Paradox - "your friends have more friends than you do"  
 $\frac{\langle k^2 \rangle}{\langle k \rangle}$   
 $= \langle k \rangle$

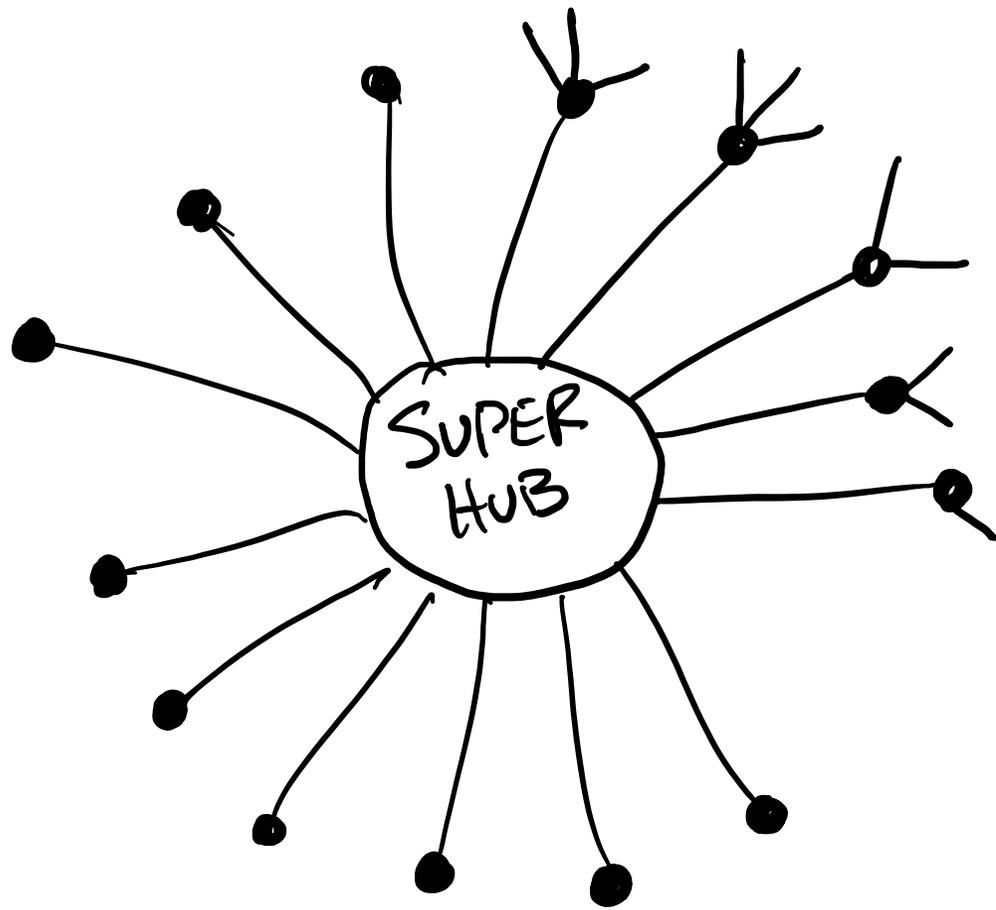
$$\frac{\langle k^2 \rangle}{\langle k \rangle} - \langle k \rangle = \frac{1}{\langle k \rangle} (\langle k^2 \rangle - \langle k \rangle^2) > 0$$

$> 0$  assuming the graph has any edges

variance of the degree distribution  $\leftarrow$  = square of standard deviation

$> 0$  as long as all degrees are not the same

$$\Rightarrow \frac{\langle k^2 \rangle}{\langle k \rangle} > \langle k \rangle$$



high degree nodes are counted more frequently (overrepresented) in the friends-of-friends calculation because they have many edges

- Similarly, nodes with low degree e.g., zero degree are underrepresented in the calculation

# Clustering

$$C = \frac{1}{n} \frac{[\langle k^2 \rangle - \langle k \rangle]^2}{\langle k \rangle^3}$$

(we won't prove this)

→ Does not, in general, lead to significant clustering.